

DAFTAR PUSTAKA

- Alp Christ, A., Capon-Sieber, V., Grob, U., & Praetorius, A. K. (2022). Learning processes and their mediating role between teaching quality and student achievement: A systematic review. *Studies in Educational Evaluation*, 75(September), 0–2. <https://doi.org/10.1016/j.stueduc.2022.101209>
- Annisa Natasya Putri, Ana Nurhasanah, & Zerri Rahman Hakim. (2020). Social Interaction Process to Improve the Confident Character of Class 1 Students at Sdn Tangerang 19. *Jurnal Pendidikan Dasar*, 11(02), 157–169. <https://doi.org/10.21009/jpd.v11i02.16429>
- Apriana, B. N. (2020). Cooperative Learning Model *Window Shopping* Type To Improve Science Learning Outcomes In Class Ix-B Students Of SMP Negeri 1 Wanasaba (In Indonesian). *Review of Educational Research*, 50(2), 315–342. <https://doi.org/10.3102/00346543050002315>
- Ardiansyah, Risnita, & Jailani, M. S. (2023). Data Collection Techniques and Scientific Education Research Instruments in Qualitative and Quantitative Approaches (In Indonesian). *Jurnal IHSAN : Jurnal Pendidikan Islam*, 1(2), 1–9. <https://doi.org/10.61104/ihsan.v1i2.57>
- Athiyah, I. (2022). Classical Guidance Services Using *Window Shopping* Method To Improve Reading Comprehension Of Vocational School Counselors. *International Journal of Indonesian Education and Teaching*, 6(1), 108–120. <https://doi.org/https://doi.org/10.24071/ijiet.v6i1.3354>
- Bastian, A. R. (2023). *Learning Models and Approaches* (S. Wahyuni (ed.)). Penerbit Adab.
- Erliyanti, R. (2019). Application of a Scientific Approach Based on *Window Shopping* to Improve Learning Outcomes of Set Concept Students in Class VII C of Smpn 3 Hulu Sungai Tengah (In Indonesian). *EDU-MAT: Jurnal Pendidikan Matematika*, 7(2), 187. <https://doi.org/10.20527/edumat.v7i2.7205>
- Fauhah, H., & Rosy, B. (2020). Analysis of the Make A Match Learning Model on Student Learning Outcomes (In Indonesian). *Jurnal Pendidikan Administrasi Perkantoran (JPAP)*, 9(2), 321–334. <https://doi.org/10.26740/jpap.v9n2.p321-334>
- Fauth, B., Decristan, J., Decker, A. T., Büttner, G., Hardy, I., Klieme, E., & Kunter, M. (2019). The effects of teacher competence on student outcomes in elementary science education: The mediating role of teaching quality. *Teaching and Teacher Education*, 86, 102882. <https://doi.org/10.1016/j.tate.2019.102882>

- Feng, R., Alsager, H. N., Azizi, Z., & Sarabani, L. (2023). Impact of mind-mapping technique on EFL learners' vocabulary recall and retention, learning motivation, and willingness to communicate. *Heliyon*, 9(6), e16560. <https://doi.org/10.1016/j.heliyon.2023.e16560>
- Herghiligi, I. V., Pohonțu, A., Pislaru, M., & Vilcu, A. (2018). Influencing Factors and Outcomes of the Learning by Sharing Process. *Procedia - Social and Behavioral Sciences*, 238, 63–72. <https://doi.org/10.1016/j.sbspro.2018.03.008>
- Iraola, E. A., & Romero, G. R. (2024). Dialogue among educators: Rethinking and recreating scenarios of cooperative and inclusive learning. *International Journal of Educational Research Open*, 6(September 2023). <https://doi.org/10.1016/j.ijedro.2024.100322>
- Kedia, P., & Mishra, L. (2023). Exploring the factors influencing the effectiveness of online learning: A study on college students. *Social Sciences and Humanities Open*, 8(1), 100559. <https://doi.org/10.1016/j.ssaho.2023.100559>
- Kurdi M. (2017). *Window Shopping*: a unique and interesting learning model (In Indonesian). *Jurnal Lingkar Widya Swara*, 4 (3), 27–34.
- Lin, P. Y., Chai, C. S., Jong, M. S. Y., Dai, Y., Guo, Y., & Qin, J. (2021). Modeling the structural relationship among primary students' motivation to learn artificial intelligence. *Computers and Education: Artificial Intelligence*, 2(December 2020), 100006. <https://doi.org/10.1016/j.caeai.2020.100006>
- Masgumelar, N. K., & Mustafa, P. S. (2021). Constructivist Learning Theory and Its Implications in Education. *GHAITSA: Islamic Education Journal*, 2(1), 49–57. <https://siducat.org/index.php/ghaitsa/article/view/188>
- Mumpuni, P. W., Inganah, S., & Sugiarti, W. (2020). Application of the vector material *Window Shopping* learning model to improve results and interest in learning mathematics (In Indonesian). *Jurnal Math Educator Nusantara: Wahana Publikasi Karya Tulis Ilmiah Di Bidang Pendidikan Matematika*, 6(2), 115–126. <https://doi.org/10.29407/jmen.v6i2.12827>
- Mustopa, M. Z. (2020). Learning Achievement Through a Scientific Approach *Window Shopping* Learning Model (Gallery Visit) on Human Digestive System Material Class VIII.8 SMPN I Praya Academic Year 2019 - 2020 (In Indonesian). *JISIP (Jurnal Ilmu Sosial Dan Pendidikan)*, 4(2), 146–154. <https://doi.org/10.58258/jisip.v4i2.1075>
- Ningrum, N. (2017). The Influence of Using Problem Solving-Based Methods on the Economics Learning Outcomes of Class (In Indonesian). *PROMOSI (Jurnal Pendidikan Ekonomi)*, 5(2), 145–151. <https://doi.org/10.24127/ja.v5i2.1224>

- Octavia, S. A. (2020). *Learning Models (In Indonesian)*. CV Budi Utama.
- Peter J. Stanley, N. S. S. (2023). Merging the Self-Determination Theory and the Broaden and Build Theory through the nexus of positive affect: A macro theory of positive functioning. *New Ideas in Psychology*, 68. <https://doi.org/https://doi.org/10.1016/j.newideapsych.2022.100979>
- Purwanti. (2020). *Game Model Cooperative Learning in Middle School Social Studies Learning (In Indonesian)*. Penerbit Adab.
- Qureshi, M. A., Khaskheli, A., Qureshi, J. A., Raza, S. A., & Yousufi, S. Q. (2023). Factors affecting students' learning performance through collaborative learning and engagement. *Interactive Learning Environments*, 31(4), 2371–2391. <https://doi.org/10.1080/10494820.2021.1884886>
- Ryan, R. M., & Deci, E. L. (2000). Intrinsic and Extrinsic Motivations: Classic Definitions and New Directions. *Contemporary Educational Psychology*, 25(1), 54–67. <https://doi.org/10.1006/ceps.1999.1020>
- Sahronih, S., & Noor Apifah, D. (2021). Improving Students' Understanding of the Shapes of Objects Through the Use of Demonstration Methods. *PERISKOP: Jurnal Sains Dan Ilmu Pendidikan*, 2(2), 47–55. <https://doi.org/10.58660/periskop.v2i2.19>
- Sugiyono. (2021). *Educational Research Methods (Quantitative, Qualitative, Combination, RnD and Educational Research) (In Indonesian)*. Penerbit Alfabeta.
- Suhelayanti, Z, S., & Rahmawati, I. (2023). Learning Natural and Social Sciences. In *Penerbit Yayasan Kita Menulis*.
- Sulaiman. (2019). *Physical Changes and Properties of Objects (In Indonesian)*. Penerbit Duta.
- Waizah, N., & Herwani, H. (2021). Written Knowledge Assessment in the 2013 Curriculum. *Tafkir: Interdisciplinary Journal of Islamic Education*, 2(2), 207–228. <https://doi.org/10.31538/tijie.v2i2.54>
- Wang, Q., & Xue, M. (2022). The implications of expectancy-value theory of motivation in language education. *Frontiers in Psychology*, 13(November), 1–8. <https://doi.org/10.3389/fpsyg.2022.992372>
- Wirana, R., Abdi, A. W., & Maulidian, M. O. R. (2020). Implementation Of A Multimedia-Assisted *Window Shopping* Learning Model To Improve Geography Learning Outcomes Of Class Xi Students Of SMA Negeri 16 Banda Aceh (In Indonesian). *Jurnal Ilmiah Mahasiswa Pendidikan Geografi FKIP Unsyiah*, 5(4), 35.

Zheng, Y., Zhang, J., Li, Y., Wu, X., Ding, R., Luo, X., Liu, P., & Huang, J. (2024). Effects of digital game-based learning on students' digital etiquette literacy, learning motivations, and engagement. *Heliyon*, *10*(1), e23490. <https://doi.org/10.1016/j.heliyon.2023.e23490>